

Syllabus - Robotics for kids Program

Day1 - Introduction to Robot Technology

- The main purpose of robots
- Types of Robots
- Day 2 The Evolution of Robots

Day 3 - Basic electronics for beginners

- What is an Electronics?
- How does electricity light a bulb?
- Basic Electronics Components
- Day 4 STEM Projects (part 1)

Day 5 - STEM Projects (part 2)

Day 6 - Practical Electronics Tinkercad

- How to use Tinkercad to design electronics circuits
- Use Circuit Construction Kit to light up the bulb

Day 7 - Introduction to Code.org (Coding for Kids) Programming

• How to use this Spirits Lab and Projects

Day 8 - Introduction to Scratch Programming

• Scratch 3 - Introducing Interface with Visual Development Environment

Day 9 – Scratch Programming part 2

- How to use control structures in the Scratch programming?
- Creating robots using scratch programming

Day 10 – Scratch Programming part 4

- Making animation, games, stories etc. scratch projects
- Creating video sensing (webcam) projects

Day 11 - Scratch Programming part 3

• 10 Extra activities - Creating robots

Day 12 - Introduction Magicbit and MagicCode

Day 13 - MagicCode activities (part1)

- Introducing MagicCode Interface
- How to use MagicCode firmware
- Magicbit extension and blocks for MagicCode
- Activity Blinking a LED

Day 14 - MagicCode activities (part2)

- Changing brightness of a LED
- Reading an analog signal
- Generate tones from the buzzer



Day 15 - MagicCode activities (part3)

- Turn a LED on/off from the input of a push button
- Display text on the OLED screen

Day 16 - MagicCode activities (part4)

- Operate servo motor
- Change colors of the RGB LED Measure temperature and humidity by sensor

